



MAYOR MARTY SMALL, SR.

City Hall
1301 Bacharach Boulevard • Suite 706
Atlantic City, New Jersey 08401
Telephone 609-347-5400

NEWS RELEASE

MEDIA CONTACT:

Andrew Kramer, Public Information Officer – 609-226-3470; AKramer@acnj.gov

AC Rec Announces Free Football Camp at ACHS, Run by NFL'S Abdullah Anderson, an Atlantic City Native

Atlantic City, N.J. (April 5, 2023) – City of Atlantic City Mayor Marty Small, Sr. and the Atlantic City Recreation Department are announcing Abdullah Anderson and Friends Football Camp is coming to Atlantic City on Saturday, April 22, 2023. This is a free youth football camp run by Washington Commanders' Defensive Tackle Abdullah Anderson, who was born in Atlantic City and grew up in Atlantic County.

The camp will take place at Atlantic City High School and will feature skills and drills sessions for all area youth in grades K-8 from 8:00-11:30 a.m., followed by an invite-only session from 12:00-3:00 p.m. with students from select high schools in the area.

"I hope everyone comes out, has a good time, plays some football with us," Abdullah said in a promotional video with Mayor Small. "We have some special guests, Super Bowl winners, NFL starters."

"We brought NFL Flag football to the great City of Atlantic City last summer, and clearly that was just the beginning," says Mayor Small. "Now our youth get the chance to hone their skills and get the full NFL combine experience from an actual NFL player. This is just another example of the Small Administration making things happen for our youth."

"This is another amazing opportunity for our youth, this time to get up close and personal with not just any NFL player, but an NFL player that once walked the same streets as them," says AC Rec Assistant Director Michael Griffin. "For the kids, it makes achieving their dreams of one day making it to the pros that much more attainable."

Anyone interested in volunteering as a coach can contact AC Rec at 609-347-5643. K-8 participants must fill out a registration form: <https://bit.ly/3Ubicr0>

###

